

Increased renewable energy penetration uganda



Overview

Over the last 5 years, Uganda's installed capacity increased by 54% from 1,361. This increase in generation capacity is on account of commissioning additional generation plants, mainly renewables from hydro, bagasse cogeneration, and solar.

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Increase amount of followers

I want 2 or 3 followers to travel with me (vanilla's not standalone). Just that, no conflicting srtipts in different follower's frameworks, no overpowered abilities of mine followers, no tons of AI

Increased/adjustable right-click/alt zoom?

My google-fu has failed me. Is there a simple mod that increases the amount of the zoom when you right-click/alt unarmed? Not to full-blown binoculars but more to be useful as a zoom. Cheers.



Increased Bedroll Deadzone?

Is there a mod out there, or could someone possibly make a mod so that the area around where you place your bedroll that keeps enemies from spawning is larger? I am playing single player

Increased Population MOD

Can someone make a mod that increases the maximum number of survivors we can have in a community? 9 is too little, wish I could have like 20 atleast, if not more.



Mod to increase maximum cyberware capacity

Is it possible to create a mod that increase the maximum cyberware capacity? At the moment it's capped to 256 (lv50, all perk that change it) and it will probably increase with Phantom

Executive summary - Uganda 2023 - Analysis

The National Energy Policy for Uganda 2023 focuses on expanding the electricity transmission and distribution grid networks; increasing energy efficiency;



[MOD REQUEST] KCD2

As it is, when you switch over to photo mode your camera distance seems to be limited to about a 10-ish meter leash around Henry. It would be really nice to be able to crank that distance up

Increasing Outpost Build Area

Outpost Beacon Override - Increased Build Radius That might be useful for other outpost stuff as well.



[Mod that lets me repeat fixer Gigs and/or PL's Increased Criminal](#)

Just want to have a solution to the dreadful problem of this game, no re-playability, I already have a Mod that lets me re-do NCPD gigs, but I've been searching and couldnt find any mod

[Installed Capacity - Electricity Regulatory Authority](#)

Over the last 5 years, Uganda's installed capacity increased by 54% from 1,361.6 MW in 2021 to 2,098.2 MW by June 2025. This increase in generation capacity



[Report 100 % Renewable Energy Scenario in Uganda by 2050](#)

It explores how Uganda can stimulate a growing economy based on renewable energy instead of



Mod Request: Increased Stable Slots

I've found a few topics asking for the same thing, but none from 2021 (and all were just people saying "yea, I'd like this too!"), so, I just thought I'd put the idea back into the public

venturing down a business-as-usual path with increased dependency on fossil fuels.



settlement: limit of the available objects

My problem is the limited number of useable objects: for example, the warehouse walls are limited to a number of 125 (workshop dlc), and I want to increased this number, because now I

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